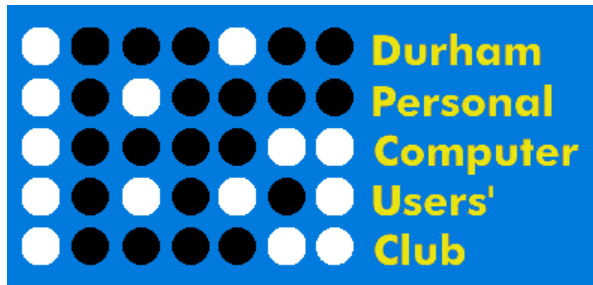


3- BASICS APPLICABLE TO ALL VIDEO-EDITING APPS

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Web location for this
presentation:

<http://aztcs.apcug.org>

Then click on "Meeting Notes"

SUMMARY

Here are some basic procedures for using video editing apps. These basic procedures are applicable to all video-editing apps running all operating systems.

TOPICS

- Issues with the size of media files
- "iMovie" just works but..
- Touchy media files that are used for "projects"

MEDIA FILE SIZE ISSUES

- Most of the video editing apps failed to work with the 2+ hour MP4 files that are created by "Zoom" and other cloud-based video-conferencing services
- macOS's bundled "iMovie" has worked reliably for us for all 2+ hour MP4 files since 2009

MEDIA FILE SIZE ISSUES (continued)

- Every video-editing app that I tested worked fine with my five to 10 minute video-cam recordings of my nieces and nephews.

"iMovie" JUST WORKS, BUT..

- "iMovie" is only available in a "macOS" computer, or an "iPhone", or an "iPad"
- Back in 2009, I evaluated 22 free and low-cost video editing apps in "Windows XP", "Mac OS", and "..Linux", and only "iMovie" could edit the 2+ hour MP4 files that various cloud-based Webinar and videoconferencing services recorded during living meeting events

"iMovie" JUST WORKS BUT.. (continued)

- Since then until now, most of my fellow volunteers at APCUG have considered the "Apple Tax" too high to pay for obtaining a copy of "iMovie"

"iMovie" JUST WORKS, BUT.. (continued)

- During the past four years, various free and low-cost "Windows.." and Linux-based video editing apps have developed the ability to deal with the 2+ hour MP4 files that Zoom and other video-conferencing services create

TOUCHY MEDIA FILES THAT ARE USED FOR "PROJECTS"

- With the exception of "iMovie", all of the apps that we have tested assume that you do not move or rename source media files that you use for a "project", until you finally delete a project

TOUCHY MEDIA FILES THAT ARE USED FOR "PROJECTS" (continued)

- For each video editing app, create a folder in Windows "File Explorer" called
<name of video editing app>-do not remove
If you are using "Clipchamp", make a folder called
Clipchamp-do not remove
in your "Documents" folder.

TOUCHY MEDIA FILES THAT ARE USED FOR "PROJECTS" (continued)

- Then for each video editing project, create a sub-folder called `<year>-<month>-<day>-<title of project>`
- When you input media files into a video-editing app, drag the media files from the sub-folder into the "Media bin" of the video-editing app

APPENDIX: APPS FOR VIDEO EDITING THAT FAILED OUR TESTING PROCESS

- "Minitool Movie Maker": Project timeline will not display
- "Blender": Stuck in Arabic version
- "OpenShot": Will not import a 2+ hour Zoom MP4 video clip. Etc.
- "Shotcut": Will not import a 2+ hour Zoom MP4 video clip. Etc.

APPENDIX (continued)
APPS FOR VIDEO EDITING
THAT FAILED OUR TESTING PROCESS (continued)

- "DaVinci Resolve 16": App will not start in Windows 7
- "DaVinci Resolve 18": Many problems in Windows 10 and 11: Cannot import .MOV. Cannot play super-compressed 2+ hour Zoom mp4 recordings. etc.
- "VSDC": Will not import 2.5+ hour Zoom mp4 video clip.